

Interlock Rules – Major Baseball – 2017

Little League Victoria (District 7 BC)

- 1 – All teams, which play an interlocking schedule must abide by these rules
- 2 – All coaches, and managers & umpires must review the safety rules for Little League Baseball & abide by them.
- 3- If a team show up to the park with less than 9 players (or a player is hurt during the game, leaving a team short,) then the opposing team must lend a player or players as needed to continue the game. Each team must have nine (9) players in order to proceed.
- 4 – Continuous batting order will be used.
- 5_ Shorts and opened – toed shoes or sandals are not **permitted on the field.**
- 6 – A pitch count affidavit will be carried by all teams, and signed by the plate umpire at the end of the game. This will include interlocking, exhibition and games played at the local league level.
- 7 – The umpire’s discretion of the fitness of equipment and field conditions (once the game starts) is final.
- 8 – The home team is responsible for the grounds, supplying umpires, and game sheets.
- 9 – **Scorekeeping – Must be done from the score booth. The umpire needs to have immediate access to the scorekeepers and not be searching the stands for them. The scorekeeper is the official pitch counter of the game and therefore need to be available to the umpire at all times.**
- 10 – The **mercy rule is in effect.**
- 11 – There is a 4 run limit per inning. The declared final inning will be an open inning for both teams.
- 12 – There must be a coach in the dugout at all times with the players. This includes in between innings.
- 14- Only the manager may approach the umpires.
- 15 – All games will be played in accordance with the rules of Little League Baseball, except those noted above.